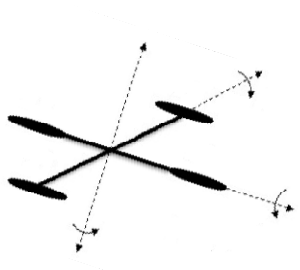
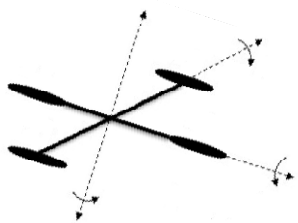

선택 문



- Bool 데이터 유형

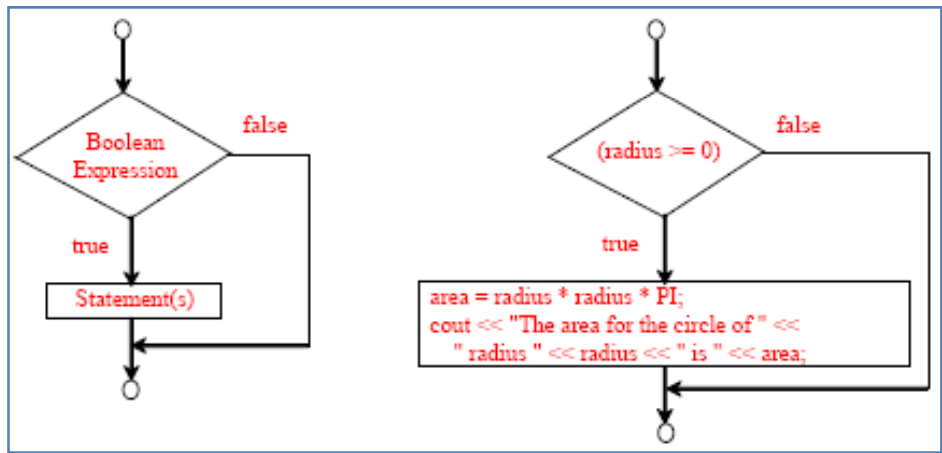
bool 데이터는 참(1) 혹은 거짓(0) 이라는 정보만 저장한다.

Operator	Name	Example	Result
<	less than	1 < 2	true
<=	less than or equal to	1 <= 2	true
>	greater than	1 > 2	false
>=	greater than or equal to	1 >= 2	false
==	equal to	1 == 2	false
!=	not equal to	1 != 2	true

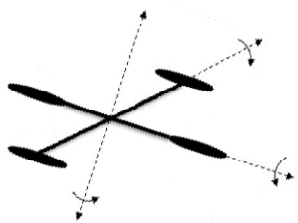


- if 문

```
if (booleanExpression)
{
    statement(s);
}
```



```
if (radius >= 0)
{
    area = radius * radius * PI;
    cout << "The area for the circle of " <<
        " radius " << radius << " is " << area;
}
```



Outer parentheses required

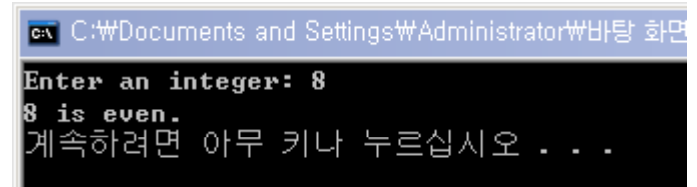
```
if ((i > 0) && (i < 10))  
{  
    cout << "i is an " <<  
        "integer between 0 and 10";  
}
```

Equivalent

Braces can be omitted if the block contains a single statement

```
if ((i > 0) && (i < 10))  
    cout << "i is an " <<  
        "integer between 0 and 10";
```

```
#include <cstdlib>  
#include <iostream>  
  
using namespace std;  
  
int main(int argc, char *argv[])  
{  
    // Prompt the user to enter an integer  
    int number;  
    cout << "Enter an integer: ";  
    cin >> number;  
  
    if (number % 2 == 0)  
        cout << number << " is even." << endl;  
  
    if (number % 2 != 0)  
        cout << number << " is odd." << endl;  
  
    system("PAUSE");  
    return EXIT_SUCCESS;  
}
```



```
C:\Documents and Settings\Administrator\바탕 화면  
Enter an integer: 8  
8 is even.  
계속하려면 아무 키나 누르십시오 . . .
```

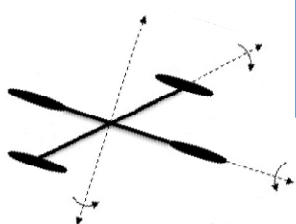
- 논리 연산자

연산자	이름
!	not
&&	and
	or

p	!p	Example
true	false	!(1 > 2) is true, because (1 > 2) is false.
false	true	!(1 > 0) is false, because (1 > 0) is true.

p1	p2	p1 && p2	Example
false	false	false	(3 > 2) && (5 >= 5) is true, because (3 > 2) and (5 >= 5) are both true.
false	true	false	
true	false	false	(3 > 2) && (5 > 5) is false, because (5 > 5) is false.
true	true	true	

p1	p2	p1 p2	Example
false	false	false	(2 > 3) (5 > 5) is false, because (2 > 3) and (5 > 5) are both false.
false	true	true	
true	false	true	(3 > 2) (5 > 5) is true, because (3 > 2) is true.
true	true	true	



```

#include <iostream>
using namespace std;

int main()
{
    int number;
    cout << "Enter an integer: ";
    cin >> number;

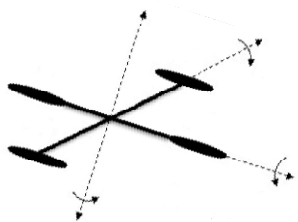
    if (number % 2 == 0 && number % 3 == 0)
        cout << number << " is divisible by 2 and 3." << endl;

    if (number % 2 == 0 || number % 3 == 0)
        cout << number << " is divisible by 2 or 3." << endl;

    if ((number % 2 == 0 || number % 3 == 0) &&
        !(number % 2 == 0 && number % 3 == 0))
        cout << number << " divisible by 2 or 3, but not both." << endl;

    system("PAUSE");
    return(0);
}

```



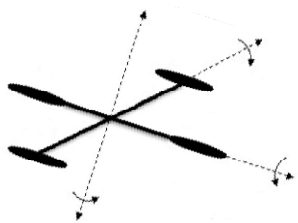
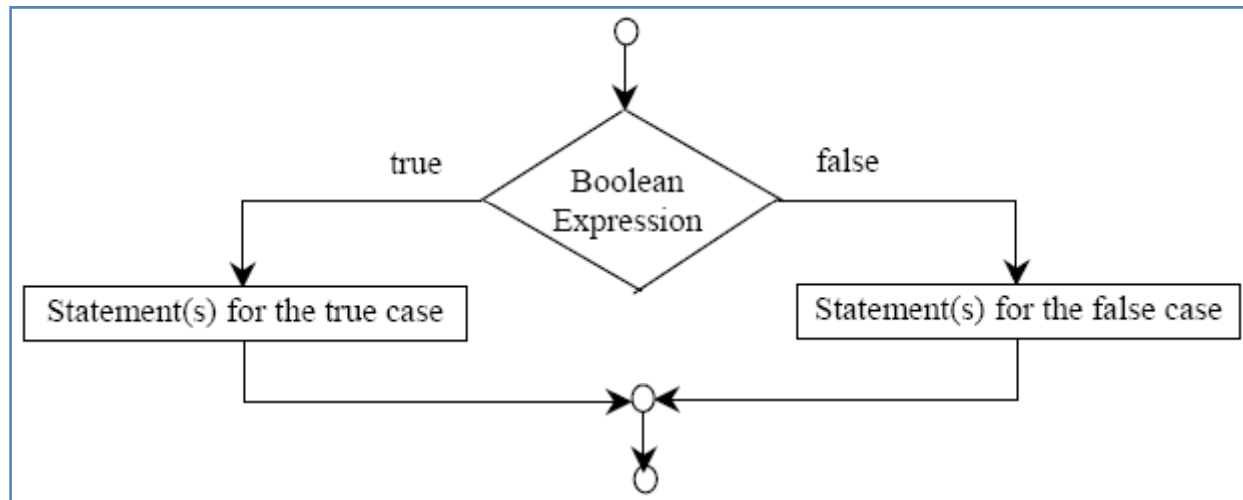
```

C:\ C:\Documents and Settings\Administrator\바탕 화면
Enter an integer: 9
9 is divisible by 2 or 3.
9 divisible by 2 or 3, but not both.
계속하려면 아무 키나 누르십시오 . . .

```

- if ... else 문

```
if (booleanExpression) {  
    statement(s)-for-the-true-case;  
}  
else {  
    statement(s)-for-the-false-case;  
}
```



```

#include <iostream>
using namespace std;

int main()
{
    cout << "Enter a year: ";
    int year;
    cin >> year;

    // Check if the year is a leap year
    bool isLeapYear =
        (year % 4 == 0 && year % 100 != 0) || (year % 400 == 0);

    // Display the result in a message dialog box
    if (isLeapYear)
        cout << year << " is a leap year." << endl;
    else
        cout << year << " is a not leap year." << endl;

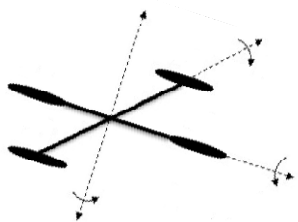
    system("PAUSE");
    return(0);
}

```

```

C:\Documents and Settings\Administrator\바탕
Enter a year: 2010
2010 is a not leap year.
계속하려면 아무 키나 누르십시오 . . .

```

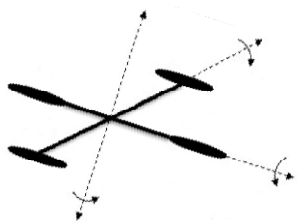



```
if (i > k)
{
    if (j > k)
        cout << "i and j are greater than k";
}
else
    cout << "i is less than or equal to k";
```

```
if (score >= 90.0)
    grade = 'A';
else
    if (score >= 80.0)
        grade = 'B';
    else
        if (score >= 70.0)
            grade = 'C';
        else
            if (score >= 60.0)
                grade = 'D';
            else
                grade = 'F';
```

Equivalent

```
if (score >= 90.0)
    grade = 'A';
else if (score >= 80.0)
    grade = 'B';
else if (score >= 70.0)
    grade = 'C';
else if (score >= 60.0)
    grade = 'D';
else
    grade = 'F';
```

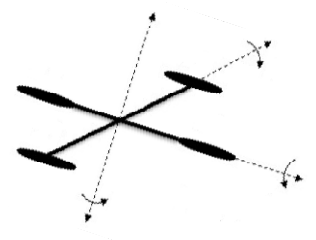




score는 70.0

조건이 false

```
if (score >= 90.0)
    grade = 'A';
else if (score >= 80.0)
    grade = 'B';
else if (score >= 70.0)
    grade = 'C';
else if (score >= 60.0)
    grade = 'D';
else
    grade = 'F';
```

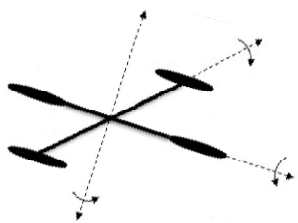




score는 70.0

```
if (score >= 90.0)
    grade = 'A';
else if (score >= 80.0)
    grade = 'B';
else if (score >= 70.0)
    grade = 'C';
else if (score >= 60.0)
    grade = 'D';
else
    grade = 'F';
```

조건이 false

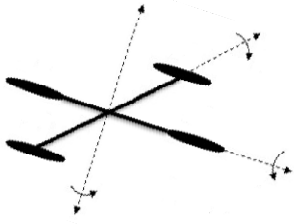




score는 70.0

```
if (score >= 90.0)
    grade = 'A';
else if (score >= 80.0)
    grade = 'B';
else if (score >= 70.0)
    grade = 'C';
else if (score >= 60.0)
    grade = 'D';
else
    grade = 'F';
```

조건이 true

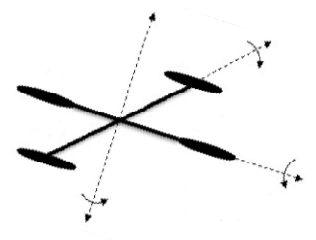




score = 70.0

```
if (score >= 90.0)
    grade = 'A';
else if (score >= 80.0)
    grade = 'B';
else if (score >= 70.0)
    grade = 'C';
else if (score >= 60.0)
    grade = 'D';
else
    grade = 'F';
```

grade = C

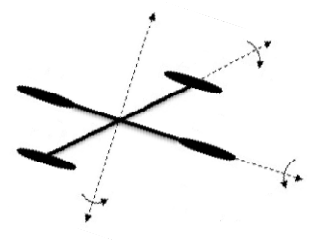




score는 70.0

```
if (score >= 90.0)
    grade = 'A';
else if (score >= 80.0)
    grade = 'B';
else if (score >= 70.0)
    grade = 'C';
else if (score >= 60.0)
    grade = 'D';
else
    grade = 'F';
```

if 문 종료



```
int i = 1;
int j = 2;
int k = 3;

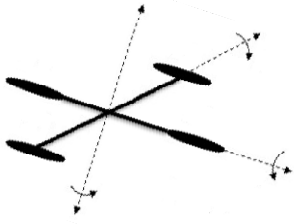
if (i > j)
    if (i > k)
        cout << "A";
    else
        cout << "B";
```

Equivalent

This is better
with correct
indentation

```
int i = 1;
int j = 2;
int k = 3;

if (i > j)
    if (i > k)
        cout << "A";
    else
        cout << "B";
```



```
int i = 1; int j = 2; int k = 3;
```

```
if (i > j)
{
    if (i > k)
        cout << "A";
}
else
    cout << "B";
```

이 문장은 B를 출력한다.

```
if (number % 2 == 0)
    even = true;
else
    even = false;
```

Equivalent

```
bool even
= number % 2 == 0;
```

This is better →

```
if (even == true)
    cout << "It is even.";
```

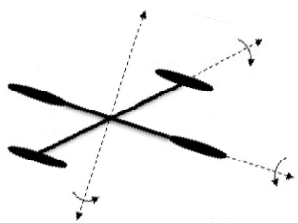
Equivalent

```
if (even)
    cout << "It is even.";
```

This is better →

(a)

(b)




```

#include <iostream>
#include <ctime> // for time function
#include <cstdlib> // for rand and srand functions
using namespace std;

int main()
{
    // 1. Generate two random single-digit integers
    srand(time(0));
    int number1 = rand() % 10;
    int number2 = rand() % 10;

    // 2. If number1 < number2, swap number1 with number2
    if (number1 < number2)
    {
        int temp = number1;
        number1 = number2;
        number2 = temp;
    }

    // 3. Prompt the student to answer
    int answer;
    cout << number1 << " - " << number2 << " = ? ";
    cin >> answer;

    // 4. Grade the answer and display the result
    if (number1 - number2 == answer)
        cout << "You are correct!";
    else
        cout << "Your answer is wrong.\n" << number1 << " - " << number2
        << " should be " << (number1 - number2) << endl;

    system("PAUSE");
    return 0;
}

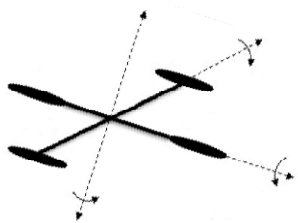
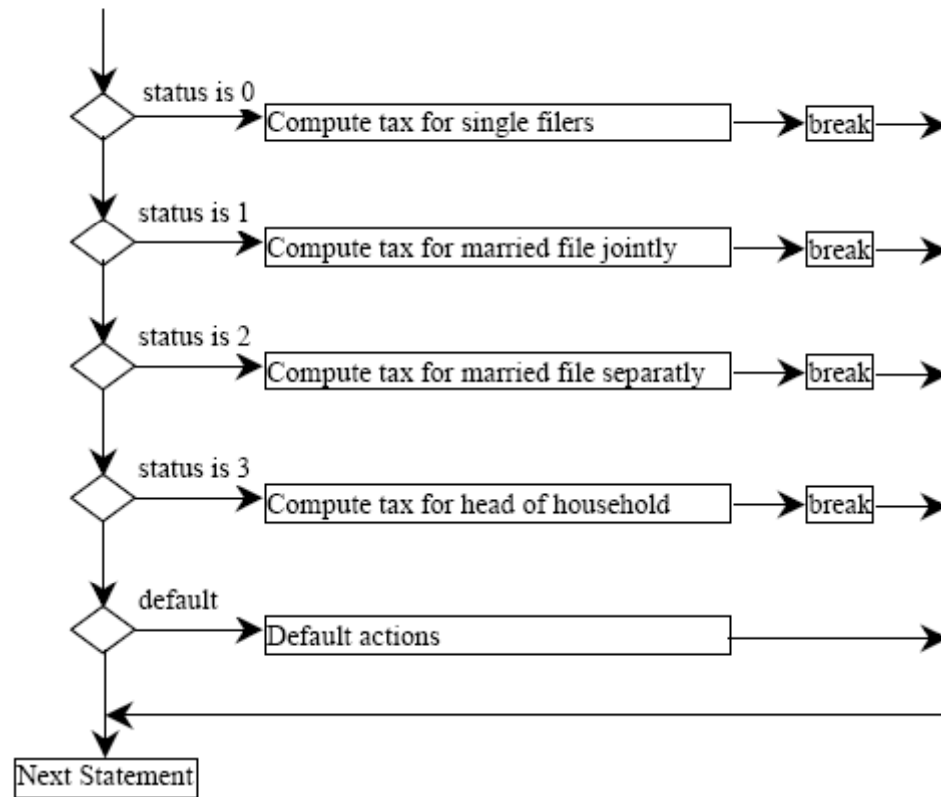
```

```

C:\Documents and Settings\Administrator\바탕
9 - 0 = ? 3
Your answer is wrong.
9 - 0 should be 9
계속하려면 아무 키나 누르십시오 . . .

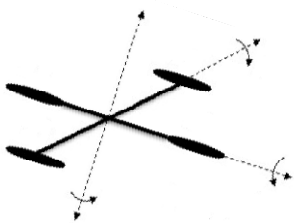
```

- switch 문





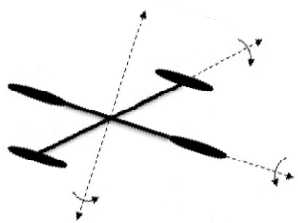
```
ch is 'a':  
switch (ch) {  
  case 'a': cout << ch;  
  case 'b': cout << ch;  
  case 'c': cout << ch;  
}
```





ch is 'a':

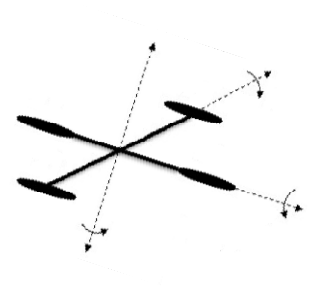
```
switch (ch) {  
  case 'a': cout << ch;  
  case 'b': cout << ch;  
  case 'c': cout << ch;  
}
```





이 줄 실행

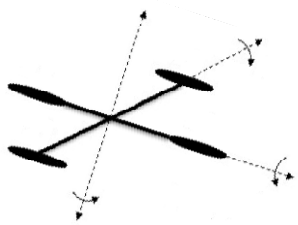
```
switch (ch) {  
  case 'a': cout << ch;  
  case 'b': cout << ch;  
  case 'c': cout << ch;  
}
```





이 줄 실행

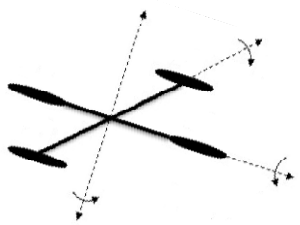
```
switch (ch) {  
  case 'a': cout << ch;  
  case 'b': cout << ch;  
  case 'c': cout << ch;  
}
```





이 줄 실행

```
switch (ch) {  
  case 'a': cout << ch;  
  case 'b': cout << ch;  
  case 'c': cout << ch;  
}
```

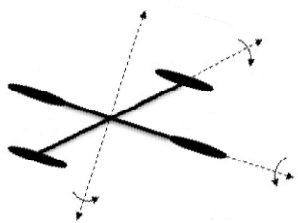




다음 줄 실행

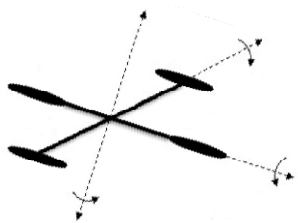
```
switch (ch) {  
  case 'a': cout << ch;  
  case 'b': cout << ch;  
  case 'c': cout << ch;  
}
```

Next statement;



ch is 'a':

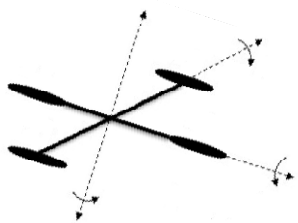
```
switch (ch) {  
  case 'a': cout << ch;  
             break;  
  case 'b': cout << ch;  
             break;  
  case 'c': cout << ch;  
}
```





```
switch (ch) {  
  case 'a': cout << ch;  
            break;  
  case 'b': cout << ch;  
            break;  
  case 'c': cout << ch;  
}
```

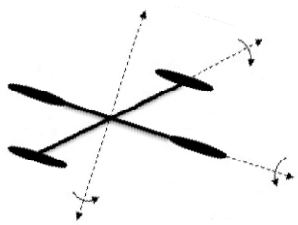
ch is 'a':





이 줄 실행

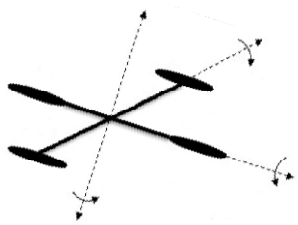
```
switch (ch) {  
  case 'a': cout << ch;  
            break;  
  case 'b': cout << ch;  
            break;  
  case 'c': cout << ch;  
}
```





이 줄 실행

```
switch (ch) {  
  case 'a': cout << ch;  
             break;  
  case 'b': cout << ch;  
             break;  
  case 'c': cout << ch;  
}
```

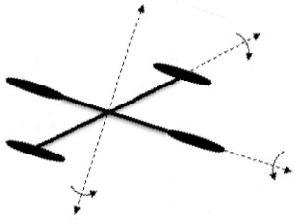




```
switch (ch)
  case 'a': cout << ch;
            break;
  case 'b': cout << ch;
            break;
  case 'c': cout << ch;
            break;
}
```

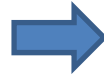
Next statement;

다음 줄 실행



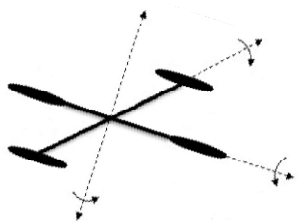
- 삼항 연산자

```
if (x > 0)
  y = 1
else
  y = -1;
```



```
y = (x > 0) ? 1 : -1;
```

(booleanExpression) ? expression1 : expression2;



- 나열형

```
#include <iostream>
using namespace std;

int main()
{
    enum Day {MONDAY = 1, TUESDAY, WEDNESDAY, THURSDAY, FRIDAY} day;

    cout << "Enter a day (1 for Monday, 2 for Tuesday, etc): ";
    int dayNumber;
    cin >> dayNumber;

    switch (dayNumber) {
        case MONDAY:
            cout << "Play soccer" << endl;
            break;
        case TUESDAY:
            cout << "Piano lesson" << endl;
            break;
        case WEDNESDAY:
            cout << "Math team" << endl;
            break;
        default:
            cout << "Go home" << endl;
    }

    return 0;
}
```

